

The Guildsman

The Magazine of Pathfinder Live Role Playing Club

Issue 21: February 2011

The State of the Realms

Erinan

The kingdom begins to move after winter breaks, but in Northern Erinan the shattered remains of Drenth are a sad reminder of the harshness of life. While some survivors have started to pick up the pieces and rebuild, Marquis Blanchere Lourad-Pare finds he is no further in his investigations of the cause. He welcomes the return of the villages but given none of them will talk about where they have been, and the near utter destruction wrought on the place, he can offer little help apart from resettling them in other villages in his domain.

The Royal Twins, Charles and Cosette, continue to grow and while they have already attended some court gatherings with their parents, security at such appearances is tighter than normal. Whatever else lies in their future, the cordon of Red Falcons near them ensures safety. In a break from tradition every time they have acted as guards to the royal heirs the Falcons are clad in the steel armour of their station, even Sheen the Queens personal guard has had a corset style breastplate constructed. Certain ladies at court have taken this as a new fashion style and done the same, though with more delicate metals. Many armour-smiths have had orders for such garments, leading to a division between those following the style of emulating the foreign Calymnae and those favouring the style describes as "Courtly Plate".

Gralamire

The Frostmane Queen has made an official declaration of the Frostmane youth seen with her as her designated heir apparent. Many are perturbed by the lack of knowledge of his ancestry, however a strong cadre of the Queens inner council are declared a council of regents to help

guide him as needed, giving more confidence to the populace.

Amatukiland

The rainforest is hot, damp and muggy, little has changed over the winter.

The Troll Lands

The Trolls of Vara seem to have been industrious over the winter, trade goods begin to come down the escarpment and flow into the rest of Vara. Many a craftsman has come to cherish a tool made by the Trolls. In Calsmeer, Masons begin to swear by Mountainhome chisels as the only tools a serious stonemason should have.

Dralazar

In the desert lands Princess Shalzeera's hand guides her nephew Crown Prince Azharizad in his first forays into politics. One noble foolish enough to overstep the line finds himself summarily stripped of half his lands and politely burdened with the task of constructing a new monument to honour King Shamizel. This effectively locks Viscount Eddish'salmak out of any further chance to speak out of turn, and leaves the rest of the court under no illusions that the Throne will tolerate ill behaviour because of the age of the Crown Prince, or the gender of the Regent.

Calsmeer

In the Northern lands the winter is harsh, but with the hardy nature that has come to exemplify the Calsmeerian character when spring arrives new construction and rebuilding continues. King Robert announces that there will be a day to honour the men and women of the legion marked as a holiday this year. In particular he sends out invitations to the widows, children or parents of Legionaries that fell at Mara to come

to the capital for the memorial. Guaranteeing them both lodgings at crown expense, and also travel protection and support from the Legion camps and way stations on the way in order for them to attend.

The Duchy of Kiral

The Duchy is out of contact for much of the winter outside of ritual transport dispatches, and a few hardy (some would say mad) captains willing to brave the crossing to the seat of the High King. Discussion still runs rampant as to who might be suitable to be considered as a match for High King Carnak. Some feel it should only be a person of nobility, while others remind them that the High King has chosen his bride from the common folk before now.

The Knights of Vara announce the passing of one of their number. The aged Dwarf Madrigan Hammerheart of Clan Kazzalin, House Gruni passes in his sleep peacefully after the feast to mark the beginning of the New Year. It is with great sorrow that the final handful of the Knights of Vara buries their friend. The Young High King stands with them bereft of crown or markings as they each lay flowers on the grave. Many wonder why he has not yet begun to commission new Knights sworn to Vara as a whole, the High King remains silent on the issue however.

2011 Ref Team

As of the start of 2011 the ref team is as follows:

System Ref: Royce P

Refs: Beth C & Matt M

Assistant Refs: Dave N & Dan H

2011 Season

27th March (Sunday) 1st Event

BOOKED BY Ref Team

Location: Bowbrickhill Woods

Level: tbc Length: Triple

Type: tbc

Start Time: 9 for a 9:30 Start

End Time: 17:00 Nominal

Note: See forums for updates.

3rd April (Sunday)

10th April (Sunday)

17th April (Sunday)

21st – 24th April (NO EVENT: FG)

1st May (Sunday)

8th May (Sunday)

15th May (Sunday)

22nd May (Sunday)

28th – 19th May OVERNIGHTER 1

5th June (Sunday)

12th June (Sunday)

19th June (Sunday)

26th June (Sunday)

3rd July (Sunday)

10th July (Sunday) Royce Away

17th July (Sunday) Royce Away

24th July (Sunday)

30th – 31st July Clarion Event, TN & Addy on Sunday, possibly Tourney on Saturday

5th – 7th August (NO EVENT: FG)

14th August (Sunday)

21st August (Sunday)

27th – 28th August OVERNIGHTER 2

4th September (Sunday)

11th September (Sunday)

18th September (Sunday)

25th September (Sunday)

2nd October (Sunday)

9th October (Sunday)

16th October (Sunday)

21st – 23rd October (NO EVENT: FG)

30th October (Sunday) Last Event

System Ref Speaks

We are in the run up to the stat of the 2011 Year, the new manual release is a few weeks away and Booking will open at the same time, as will the taking in of Item Requests, New Characters and the like.

We have several plans in the works for the system, however please take the time to read the new manual version, there are some important changes, and while skill costs remain the same, the Spell list has had significant change.

Please email Royce for the updated versions of your Research spells as soon as the Manual is released. There will be some

announcements in regard to some of them on the main forums, mainly as they are more commonly used and people will need to know the new way that they work.

Please keep in mind the rules for booking of adventures, and give us a little grace as we move back into the normal running year.

A note on Medding and studying for Teleportation.

Please TELL a ref before you commence a Meditation or to study an area for later teleporting back to it. There may be effects in play that will affect what you are attempting. A ref will time your meditation for you or time the study to ensure the correct amount of time is taken.

Guild Dispatches:

The Children of Shashay

The guild comes out of the winter quiet, as trade routes open and roads become passable, so does the potential for business to become more brisk. Several bandit groups have been dealt with over the winter which has swelled coffers no end. Generally the Guild sees the new year as a good time to indulge in free enterprise and new ventures.

The Legion of Battle

The Legion recommends that newer members wishing to form a good name for themselves take the time to secure contract to escort groups to the festivities in Calsmeer that King Robert has planned for the memorial of the Legions. Remember however that these could be the poor families of fallen soldiers. Exorbitant commissions may earn you money, but also the ill will of other guild-fellows.

The League of Pathfinders

Winter reports are fair, guild members are to expect a rise in bandit activity and be extra careful. Where possible double up on patrols and caravans should

include a wide patrol ranging ahead to check for possible ambush sites.

The Fellowship of Hermes

Members of the Guild are reminded to be on the lookout for the Erinite Bard Rhianna, and again reminded that the Guildmistress of Appia will pay handsomely for assisting the young bard in coming to a meeting with her at the earliest possible opportunity.

General notices

Hear ye Hear ye

Let it be known that fabled warrior Kiall Anarn is dead.

Those who knew him now mourn for him

The Editor Speaks

The editor *goes off to sleep*
Actually, I haven't got much to say. This has been a busy winter in terms of updates and suchlike, and also in terms of real life (why do they always get in the way?)
I'm hoping that this is going to be another good year, I certainly have plenty planned.

Submissions

Any submissions you have should be sent to Beth Charlton at:

Email:

anonymousblueberry@gmail.com

(please cc Royce in:

saphdragon@gmail.com)

(We can now accept simple graphics for inclusion)

Website: <http://pathfinderlarp.org.uk>

Forums:

<http://pathfinderlarp.org.uk/forum/index.php>

(Do a login for each character, with an icon, it makes life easier)

I would also like to remind people that this is NOT an In Character publication; the guild dispatches are only known to your characters if they are guild members, and the general notices are those proclaimed by wandering bards, or put out by other means.