

The Guildsman

The Magazine of Pathfinder Live Role Playing Club.

Issue 18: August 2009

The State of the Realms

Erinan

Lord Paragon De'Kerrion & Rebekka of Passenar were married in a lavish ceremony on his private estate. Several nobles of the kingdom were in attendance including the newly elevated Duke Ashym and Lord & Lady Summoner.

A new settlement south of Celtar has been started however access is restricted, what has been noted are that several ships are moored off the coast, as well as patrols led by oddly arrayed Dwarves, who are in Breastplates and Kirtles, with red cloaks, spears and large round shields that cover them from chin to thigh. The Dwarves all have close cropped beards and are lead by groups of brown skinned Newfolk, with grey hair, most of whom seem to be female.

Dralazar

In the kingdom of the desert King Shamizel's court begins to fill with whispers as to who will succeed him as he begins to lose weight noticeably and is attended by his eldest daughters more and more in court.

Calsmeer

The Clarion Tournament has been an outstanding success this year, with a riotous competition between the guilds, won this year by the League of Pathfinders. Jason Giantsbane was in attendance as the head umpire of the games, and both he and his wife were giving out the prizes for the winners.

Great solemnity was present at the Grand Silence at midday for the remembrance of Mara, exceeded only by the massive cheer that erupted at six bells when the coronation of High King Carnak occurred. After that much of the festival was merriment and celebration, though here and there quiet knots of Veterans stood and drank in mute testimony to those lost one year ago.

Gralamire

The Maran garden was the site of a massive remembrance, veterans from all over Vara came and stood on the embankment above the battlefield. Chief among them stood Robert Pedrianly with a single Black Centurion as his side. As the Grand Silence ended first Robert and then the Black Centurion took up an old

highland song for the fallen, joined in but moments later by the soft but heartbreaking notes of the Masterbard of Vara, Harralion joining them on his mandolin. The king who gave hope now giving voice to the hearts of all those present for all their comrades lost.

The evening was filled with joy however as the Renraniay at the Encampment drew all into a feast to celebrate the new High King, where men stood and some had cried, the Free People of Vara wove laughter and joy to chase away the darkness.

Queen Sethain came out of her seclusion in full state regalia to lead a processional through the country that hopped down the length of Gralamire through Ritual circles to end up at the seaport for her journey to Kiral.

Amatukiland

The Rainforest land is hot and humid, and not a lot has happened in the past months.

The Duchy of Kiral

The coronation of High King Carnak was a massive state affair. Monarchs from all of Vara came as well as much of the nobility. All of Kiral was decked out in bright colours and the entire island came in to the city to watch the crowning of their king. Carnak proceeded from a secluded chapel to the main hall of Kiral Keep flanked by an honour guard of the last remaining Knights of Vara. Each of these elderly elves and dwarves was clad in armour of impeccable polish and they moved with a steadfast pride that belied the lethal awareness in their eyes. Lead by a young man in golden chainmail they entered the hall and in pairs each of the Varan Monarchs fell into the honour guard. First Robert Pedrianly and Queen Sethain, Then King Shamizel and Queen Elenora, and lastly King Olose and Brightstar of the Trolls. Between the ranked lines of Kiral Guard he was escorted to the throne of Kiral and knelt before it. The man selected to crown the High King was Harralion, Masterbard of Vara, he spoke a simple oath for the High King to repeat then laid on his brow the Crown of the High King. After the High King took his throne the sound of the cheers in his name left most in the city

deafened by the noise. The celebration that followed was epic in it's scope and the only note made by a few of the less inebriated was that the High King was not to be seen anywhere as the time came towards midnight.

The Troll Lands

The Trolls have announced that the Keep at the top of the Escarpment is to be named "Kings-shield" and on the battlement above the main entrance there now stands a life sized statue of King Sourbelly, mounted on a low plinth the statue shows the king in the moment that the trolls have chosen to define their pride in him, that of his armour torn, his body wounded, feet planted resolute to make his final cast against the dragon that slew him. Round the edge of the plinth is the line "Sourbelly, Warrior, Leader, King, Hero, Troll. Fallen but never defeated. No evil can win when we stand our ground and defy it to the last breath".

2009 Season

The season is now almost fully booked up, please keep abreast of the bookings and let us know if you are coming to monster.

System Ref Speaks

With the overnight adventures under our belts the year is over half done and so far it has been going well. I would like to remind people to get in their Item Request and spends in good time, and to make sure adventure ideas for things they have booked are also up to date.

Take the time to update your character history sheets and pay attention to the personality sections as they are becoming more important then before.

A note on Medding and studying for Teleportation.

Please TELL a ref before you commence a Meditation or to study an area for later teleporting back to it. There may be effects in play that will affect what you are attempting. A ref will time your meditation for you or time the study to ensure the correct amount of time is taken.

2009 Season

All times are subject to conformation, so please keep an eye on the forums for info.

30th August – BOOKED

Location: Bow Brickhill Woods

Level: Low Length: Quad

Type: Mix

Start Time: 9.00am for a 9.30am start

Note: Monsters wanted.

TO BE FOLLOWED AT

Location: Royce's flat by a Tavern Night
(Details on the forum)

6th September – BOOKED BY JAMES TO PLAY

Location: Bow Brickhill Woods

Level: High Length: Triple

Type: Roleplay Heavy Mix

Start Time: 9.00am for a 9.30am start

Note: Monsters wanted

13th September – BOOKED BY SAM TO PLAY

Location: Bow Brickhill Woods

Level: Basic-Low Length: Triple

Type: Mix

Start Time: 9.00am for a 9.30am start

Note: Monsters wanted

20th September – BOOKED BY ROYCE TO PLAY

Location: Bow Brickhill Woods

Level: High Length: Triple

Type: Roleplay Heavy Mix

Start Time: 9.00am for a 9.30am start

Note: Monsters wanted

27th September – BOOKED BY ROYCE TO PLAY

Location: Bow Brickhill Woods

Level: Low Length: Short Triple

Type: Mix

Start Time: 9.00am for a 9.30am start

Note: Monsters wanted

4th October – FREE DATE

Booking sheets must be in by 20th September

11th October – BOOKED BY DAVE TO PLAY

Location: Bow Brickhill Woods

Level: High Length: Triple

Type: Mix

Start Time: 9.00am for a 9.30am start

Note: Monsters wanted

17th October – BOOKED BY CHRIS TO PLAY

Location: Bow Brickhill Woods

Level: Low Length: Triple

Type: Mix

Start Time: 9.00am for a 9.30am start

Note: Monsters wanted

Guild Dispatches:

The Children of Shashay

A member of the Guild had the poor manners to pickpocket at the Renraniay celebration, he or she is to be hunted down for sanction across the entirety of Vara, Davon has made it clear that they should be expected to either be cast into the Southern or Northern Wyldlands or to be thrown into the sea with only a board to give them a little support.

The Order of Hermes

The Order is to be on the lookout for any large organised groups of Undead, all reports to be given to Guildmasters. Also, congratulations for the turnout at Clarion, despite not winning the Guild competition a good showing was put forth.

The League of Pathfinders

Having won the Guild Competition at Clarion, All members are to celebrate with a free round of drinks at the Guild house.

Also note is to be made that a lot of odd tracks and trails that suddenly end have been noted in Erinan, any information about this is to be reported.

The Legion of Battle

MEMBERS WITH KNOWLEDGE OF AMATUKILAND OR WELL-HONED SURVIVAL SKILLS ARE TO REPORT TO THE GUILDHOUSE IN KIRALNU IN ORDER TO ASSIST WITH AN EXPEDITION DEEP INTO THE KINGDOM TO INVESTIGATE AND EXPLORE.

General notices

Her Majesty Queen Elenora and the Royal Consort, Prince D'atalno of Erinan are extremely joyful to announce that her majesty is expecting their first child in Decander of this year.

The Editor Speaks

So, I meant to have this out about three weeks ago, but then life went and got in the way, so you're getting it now.

As you can see, lots has been happening in game, and the season is merrily trundling along.

The dates listed are the final dates of the year, as the weekend of the 23rd October is the end of year Faded Glory event.

Anyway, I think that's it.

Go forth, have fun, and make the tail end of the year as epic as the start of the year was!

Submissions

Any submissions you have should be sent to Beth Charlton at:

Email:

anonymousblueberry@gmail.com

(please cc Royce in:

saphdragon@gmail.com)

(We can now accept simple graphics for inclusion)

Website: <http://pathfinderlarp.org.uk>

Forums:

<http://pathfinderlarp.org.uk/forum/index.php>

(Do a login for each character, with an icon, it makes life easier)

I would also like to remind people that this is NOT an In Character publication; the guild dispatches are only known to your characters if they are guild members, and the general notices are those proclaimed by wandering bards, or put out by other means.

We're sorry for any confusion caused in the past.